

# Introduction to Perl

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# 1 Introduction

- Practical Extraction and Report Language
- Other (not so serious) expansions for Perl
  - Pathologically Eclectic Rubbish Lister
  - Practically Everything Really Likeable *about shells, awk, sed, grep, and C combined*
- Interpreted language
  - No need to compile programs
  - Functionally similar to scripts in UNIX shells, `awk`, `sed`, and `C` programs
    - \* Has built in utilities to duplicate the functionality of `sed`, `tr`, and `awk`; so no need for separate invocation of those utilities
    - \* Provides for structured data type support (arrays and lists)
    - \* Built in debugger
  - Particularly suited to manipulate text files (like `sed` and `awk`) while retaining the ability to do mathematics not available in shell
  - Do not have to learn shell commands to write Perl scripts
  - Scores over `C` in its regular expression capabilities
  - Great for prototyping applications
  - Original language of the web (before Java)
- GNU product
  - Freely available for a number of platforms – from DOS to UNIX
  - Heavy support in Internet forums
  - Installation and configuration is largely automatic

## 2 Getting started

- Perl is invoked on the shell prompt by typing the command `perl`
- Before we go any further, let us find what version of Perl are we running

```
$ perl -v
```

```
This is perl, version 5.004_01
```

```
Copyright 1987-1997, Larry Wall
```

```
Perl may be copied only under the terms of either the Artistic License or the  
GNU General Public License, which may be found in the Perl 5.0 source kit.  
$
```

- Perl commands can be executed on the UNIX command line by using the option `-e`

- First program to say hello to the world

```
$ perl -e 'print "Hello world\n"'
Hello world
$
```

- Implicit looping through files

- `sed` and `awk` commands are applied to each line in the file
- Perl can be forced to implicitly loop through the file one line at a time by using the switch `-n`
- Example

```
$ head hoax | perl -ne 'print'
COMPUTERWORLD 1 April
CREATORS ADMIT UNIX, C HOAX
```

In an announcement that has stunned the computer industry, Ken Thompson, Dennis Ritchie and Brian Kernighan admitted that the Unix operating system and C programming language created by them is an elaborate April Fools prank kept alive for over 20 years. Speaking at the recent UnixWorld Software Development Forum, Thompson revealed the following:

```
"In 1969, AT&T had just terminated their work with the GE/Honeywell/AT&T Multics
$ head hoax | perl -ne 'print if /Unix/'
Ritchie and Brian Kernighan admitted that the Unix operating system and C
alive for over 20 years. Speaking at the recent UnixWorld Software Development
$
```

- Perl can be used as a filter as shown in the above examples
- When using Perl as a filter, use the `-n` switch to implicitly loop through the entire file
- Being a filter, Perl can accept input by redirection (from `stdin`), send output by redirection (to `stdout`), or be a part of a pipeline of commands
- Perl uses regular expression metacharacters to specify the patterns to be matched

### 3 Writing Perl scripts

- Similar to UNIX shell scripts
- List of Perl statements and declarations
- Each statement is terminated with a semicolon (`;`)
- You can declare variables anywhere in the system
  - If you forget to initialize variables, they automatically get initialized to 0 or `NULL`, depending on context
- Perl goes over each command only once, unless you provide explicit loop or implicit loop (through `-n` option) [Difference from `sed` and `awk`]

- The first line in every Perl script is

```
#!/usr/bin/perl
```

to indicate the location of Perl in your system

- Check your local system on the location of Perl by using the command

```
% which perl
```

- You can put comments in Perl scripts at any point
  - The comments are just like the comments in shell
  - Comments are started with the symbol # and continue to the end of line

### 3.1 The first Perl script

- Let us write the script to say hello to the world

```
$ cat perl/hello
```

```
#!/usr/bin/perl
```

```
# My first Perl script to say Hello to the World
```

```
print "Hello world\n" # The print statement
```

- Do not forget to give execute permission on the file

```
$ chmod a+x perl/hello
```

- Checking the syntax of the script

```
$ perl -c perl/hello
```

```
perl/hello syntax OK
```

- Executing the script

```
$ perl/hello
```

```
Hello world
```

## 4 Identifiers

- Identifier is the name of a variable or constant
- Each identifier starts with a prefix followed by a letter followed by any number of letters, digits, or underscore character (`_`)
  - The part of identifier following the prefix is called a *word*
  - Words should be normally quoted
  - If a word has no special meaning to Perl, it is treated as if surrounded by single quotes
    - \* The following two statements are equivalent

```
print "Hello world\n";
print "Hello", world, "\n";
```
- Identifiers are case sensitive
- The prefix defines the variable type and can be either of the following

Prefix	Identifier type	Example
\$	Scalar	<code>\$answer = 42;</code> <code>\$city = "St. Louis";</code>
@	Array	<code>@list = ( "McGwire", 70, "homers", \$city );</code> <code>@nums[0,1,2] = ( 9, 6, \$answer );</code>
%	Hash	<code>%list = ( "a", "apple", "b", "bat" );</code> <code>print \$list{'a'};</code>
&	Subroutine	<code>&amp;list ( @items );</code>
*	Wildcard	List of all items with this name

- Since the prefix determines the variable type, the same name can be used for scalar, array, or hash without conflict
  - \* Different types of variables are said to have their own namespace
  - \* Changing the value of one kind of variable does not affect the value contained in another kind of variable with the same name
  - \* The following two variables i(`$a` for scalar and `@a` for array) are both valid and can coexist in the same code

```
$a = 42;
@a = ( 1, 2, 3 );
```
- If the identifier name starts with a letter, it can consist of any number of letters; otherwise, it can be only one character long (such as `$_`)
- An uninitialized variable gets a value of 0 or `NULL` depending on context
- Hash was known as *associative array* in pre-Perl 5.
- The `&` character for subroutine name is now optional

- Scalars

- A scalar variable can hold only one value which could be a number or a string
- Each scalar variable is preceded by the character `$`
- By default, all numbers are stored as doubles
- Items to be stored in scalars include `42` and `"Hello there"`
  - \* In case of literals, the rules of quoting in shell are obeyed for using single quotes or double quote

- Array

- A data structure with more or less permanently allocated storage
  - \* Differs from `list` that is a set of values on the run-time stack
- Array name starts with `@`
- Items can be accessed by a subscript that follows the array name and is enclosed in square brackets
  - \* Subscripts must be integers and indexing starts with 0
- Perl arrays can contain elements of different types
  - \* It is legal to mix strings and numbers in arrays
- Arrays are initialized and accessed as follows

```
@students = ("John", "James", "Mary", "Joe", "Shawn", "Pat");
$student = @students;
$student = @students[4];
```

- \* The first assignment assigns 6 to `$student`
  - \* The second assignment assigns Shawn to student
- The array can be empty or take up all the available memory
- You can use the *list constructor* to fill in consecutive values

```
@letters = ( 'a'..'z' );
@nums = ( 0.5..5.5 );
```

- Subroutine

- Subroutine names may be optionally prefixed with an ampersand
- The parentheses around the subroutine arguments can also be omitted

```
sub hi
{
    $name = shift; "hi, $name\n"
}
```

```
print &hi ( "John" );      # Old style syntax
print hi ( "John" );      # Helps in recognizing sub name
print hi "John";          # Parens can be omitted
```

## 4.1 System variables

- Perl has a set of predefined variables
  - The scalar variable `$_` is used to hold the current line
  - Example

```
$ date | perl -ne 'print "Today is $_"'
Today is Thu Jan  7 20:58:55 CST 1999
$
```

We did not have to include the newline character for printing as that is included in the output of `date`

- The UNIX `cat` command can be written as

```
while ( <> )
{
    print $_;
}
```

## 4.2 User-defined variables

- User-defined variables in Perl are automatically declared and compiled
  - No need for separate declaration of variables before use (like in C)
- The scope of the variable is over the entire script (global) and the variable can be modified at any point in the script
- Using the same name for different kind of variables

```
$a = 1;                # Scalar a
@a = ( 1, 2, 3 );      # Array a
%a = ( 'a' => 97, 'b' => 98 ); # Hash a
$a[3] = 4;             # $a is still 1; @a is (1,2,3,4)
$a{'c'} = 99;          # $a, @a unchanged;
                      # %a has three key-value pairs
```

## 4.3 Quoting variables

- Quoting rules are extremely important
- Strings are normally delimited by a matching pair of single or double quotes
  - With single quotes, all characters are treated as literals
  - With double quotes, *almost* all characters are treated as literals with the exceptions being
    - \* Characters for variable substitution

- \* Special escape sequences

- Characters such as \$, @, and % need to be escaped with the \ or enclosed within single quotes

- Literals

- Literals or constants in Perl can be represented as integers in decimal, octal, or hexadecimal format

- \* Numers can be positive or negative, using the numeric representation from C (octal with preceding 0 and hex with preceding 0x)

- \* Examples

Decimal literal	42
Octal literal	052
Hexadecimal literal	0x2A

- Floating point literals can be represented in floating point or fixed point notation

- \* Examples

Fixed point	42.0
Scientific notation	0.42E2

- Strings enclosed in *double quotes* may contain string literals such as "\n", "\t", or "\033" (ESC)

- \* Also known as *escape sequences*

- \* String literals are alphanumeric characters preceded by \ and may be represented in decimal, octal, hexadecimal, or control characters

- \* Examples in Table 1

- Special literals are available to represent things like current file name

- \* Special literals are used as separate words and are not interpreted if quoted

- \* There are two underscore characters on either side of the special literals

- \* Examples

__LINE__	Current line number
__FILE__	Current filename
__END__	Logical end of the script; anything following is ignored

## 5 Checking Perl syntax

- You can check the syntax of any Perl script by using the option -c
- This allows the syntax to be checked without actually executing the script
- Examples

```
$ perl -ce 'print if /Unix'
Search pattern not terminated at -e line 1.
$ perl -ce 'print if /Unix/'
-e syntax OK
```

Table 1: Escape sequences in Perl

<code>\\</code>	Backslash
<code>\033</code>	Octal character for escape
<code>\0x1B</code>	Hexadecimal character for escape
<code>\a</code>	Alarm
<code>\b</code>	Backspace
<code>\c[</code>	Control character
<code>\e</code>	Escape
<code>\f</code>	Form feed
<code>\n</code>	Newline
<code>\r</code>	Carriage return
<code>\t</code>	Tab
<code>\l</code>	Convert next character to lower case
<code>\u</code>	Convert next character to upper case
<code>\L</code>	Convert following characters to lower case until a <code>\E</code> is reached
<code>\U</code>	Convert following characters to upper case until a <code>\E</code> is reached
<code>\E</code>	Stop lower/upper case conversions started with <code>\L</code> or <code>\U</code>

## 6 I/O streams in Perl

- The three streams `stdin`, `stdout` and `stderr` are inherited from the shell
- The inherited streams are not accessed directly but through filehandles
- Perl calls the three streams `stdin`, `stdout`, and `stderr` as `STDIN`, `STDOUT`, and `STDERR`, respectively
- By default, `print` and `printf` functions send their output to `STDOUT`
- With file handle, the `print` command is written as

```
print STDOUT "Hello world\n";
print STDOUT Hello, " ", world, "\n";
```

– There is no comma between `STDOUT` and the next literal

- The `print` function, if successful, returns a 1; if unsuccessful, it returns a 0
- if the strings are not quoted, `STDOUT` must be specified and is not followed by a comma

## 6.1 Basic I/O

- You can read a file from the standard input into a scalar variable `$i` using the following syntax

```
$i = <STDIN>;
```

- If `STDIN` is omitted from within the angular brackets, the default stream for input is `STDIN`

```
$i = <>;
```

- The input line thus read contains the newline character due to the user having to press the enter key
- The newline character can be discarded from the input line by using the function `chop`

```
chop ( $i );
```

- Since we have already seen the `print` statement above, we can write a small script to read and process the inputs

```
#!/usr/bin/perl
```

```
# This is a script to illustrate reading from keyboard and  
# discarding the newline character
```

```
print STDOUT "Enter a number to be squared: ";  
$n = <STDIN>;  
chop ( $n );  
print STDOUT "The square of ", $n, " is ", $n * $n, "\n";
```

- Upon execution, the above script gives the following result:

```
Enter a number to be squared: 5  
The square of 5 is 25
```

- The formatted output is performed by using `printf` function which is very similar to the function in `awk` and `C` by the same name
  - The quoted control string may contain format specifiers just like `C`
  - Each format specifier is preceded by the `%` character
  - Format specifiers are described in Table 2
  - Modifiers for format specifiers control the placement and are listed as
    - Left justified output
    - # Integers in octal format displayed with leading 0
    - Integers in hexadecimal displayed with leading 0x
    - + Force + or - sign for integers
    - 0 Pad the displayed value with 0 instead of space

Table 2: Format specifiers for `print` statement

<code>%d</code>	Decimal number
<code>%c</code>	Character
<code>%e</code>	Scientific notation for floating point
<code>%f</code>	Fixed point
<code>%g</code>	Floating point or fixed point (whichever takes less space)
<code>%ld</code>	Long decimal
<code>%lu</code>	Long unsigned decimal
<code>%lx</code>	Long hexadecimal
<code>%o</code>	Octal
<code>%lo</code>	Long octal
<code>%s</code>	String
<code>%u</code>	Unsigned decimal
<code>%x</code>	Hexadecimal

– Example of `printf`

```
#!/usr/bin/perl

print STDOUT "Please type your name: ";
$n = <STDIN>;

printf ( STDOUT "Hello %s", $n );
```

– Example 2

```
#!/usr/bin/perl

print STDOUT "Please enter the balance: ";
$b = <STDIN>;
chop ( $b );

print STDOUT "Please enter interest rate: ";
$i = <STDIN>;
chop ( $i );

printf ( STDOUT "The interest amount for the month is \"$, %05.2f\\n\",
    $b * $i / ( 12 * 100 ) );
```

## 7 Numeric operators

- Arithmetic and logical operations on numbers are performed in Perl by numeric scalar operators
- The standard arithmetic operators from C are retained with the same semantics and are listed as

- Addition operator +
- Subtraction operator −
- Multiplication operator \*
- Division operator /
- Modulus operator %
- An additional operator for exponentiation is provided as \*\*
  - `2 ** 10` evaluates to 1024
- Numeric comparisons can be performed as per the following operators

<	Less than
<=	Less than or equal to
==	Equal to
!=	Not equal to
>=	Greater than or equal to
>	Greater than
<=>	Comparison

- The operator <=> requires some explanation

\* `$x <=> $y` compares `$x` with `$y` and returns the following

```

1  if $x > $y
0  if $x == $y
-1 if $x < $y

```

- Assignment operators

- The assignment operators are defined by the following

<code>=</code>	<code>\$answer = 42;</code>	Simple assignment
<code>+=</code>	<code>\$x += 32;</code>	Add 32 to <code>\$x</code>
<code>-=</code>	<code>\$y -= 2;</code>	Subtract 2 from <code>\$y</code>
<code>*=</code>	<code>\$a *= 3;</code>	Multiply <code>\$a</code> by 3
<code>/=</code>	<code>\$b /= 2;</code>	Divide <code>\$b</code> by 2
<code>**=</code>	<code>\$c **= 3;</code>	Raise <code>\$c</code> to the third power
<code>%=</code>	<code>\$d %= 4;</code>	Divide <code>\$d</code> by 4 and assign the remainder to <code>\$d</code>

- Auto increment/decrement

- Each of the operators work in pre- or post-mode as follows

<code>\$x++</code>	Post increment	<code>\$x = \$x + 1</code>
<code>\$x--</code>	Post decrement	<code>\$x = \$x - 1</code>
<code>++\$x</code>	Pre increment	<code>\$x = \$x + 1</code>
<code>--\$x</code>	Pre decrement	<code>\$x = \$x - 1</code>

- Unlike in C, the auto increment/decrement operators are not limited to integers but can work with floating point data as well
- Example: A script to get two numbers from keyboard and add them

```
#!/usr/bin/perl

print STDOUT "Enter the first number: ";
$n1 = <STDIN>;
print STDOUT "Enter the second number: ";
$n2 = <STDIN>;

chop ( $n1 );
chop ( $n2 );

print STDOUT $n1, " + ", $n2, " = ", $n1 + $n2, "\n";
```

## 8 String operators

- Perl provides a rich set of scalar operators for strings
- Concatenation of strings
  - Operator `.` is used to concatenate strings
  - `"Hello" . "world"` gives `"Helloworld"`
  - `The answer is " . ( 7 * 6 )` gives `"The answer is 42"`
- String comparisons can be performed as per the following operators

<code>lt</code>	Less than
<code>le</code>	Less than or equal to
<code>eq</code>	Equal to
<code>ne</code>	Not equal to
<code>ge</code>	Greater than or equal to
<code>gt</code>	Greater than

- Make sure that you do not use the numeric comparison operators for string comparisons
- Substring operator
  - Works just like `awk`
  - `substr ( "I am God", 4, 2 )` gives `" G"`
  - The indexing starts with 0 for the first character in the string
- Repetition operator `x`

- Allows the repetition of the preceding string as per the specified number
- Example is

```
print "Hello " x 5;
```

- Auto increment/decrement

- The autoincrement operator works on strings as well
- Consider the following illustration

```
$x = "Helo";  
$x++;  
print "$x\n";
```

- Arrays and control structures
- Pattern matching with regular expressions
- File handling