

1. [6 pt] What is SIMD? Give at least two examples of SIMD architectures in modern microprocessors.
2. [4 pt] What are the advantages of using cluster computing? Can you name some applications that benefit from the same?
3. [5 pt] What is the difference between a program and a process? Can you change a program without changing its process? How?

4. [5 pt] In Unix, we have two modes of execution: user mode and kernel mode. Both the modes execute at the same priority. Then, what is gained by executing part of the code in kernel mode?

5. [8 pt] What is the maximum number of processes in the system at any time using the following code segment:

```
extern char mypath[];
for ( int i ( 0 ); i < 10; i++ )
{
    pid_t pid, pid_out;
    unsigned char status;
    if ( pid = fork() )
        pid_out = wait ( &status );
    else
        execl ( mypath, "child", "parameter", NULL );
}
```

Assume that `child` performs some simple computation and returns the result, that is captured in `status`.

6. [6 pt] What are *daemons* and *zombies* in Unix? Can we perform some meaningful task through zombies? Explain your answer.
7. [8 pt] We went over the **test-and-set** instruction to solve the critical section problem with hardware support. However, in some machines, the **test-and-set** instruction is not available, but an equivalent is touted to be a **swap** instruction that atomically swaps the contents of two memory locations. Can you use **swap** to solve the critical section problem? How?