

## Code Profiling

### Performance Analysis

- Measure the behavior of a program as it runs
- Measurement through a wide variety of techniques, such as hardware interrupts, code instrumentation, operating system hooks, and performance counters
- Analyze the frequency and duration of function calls and instructions
- The analysis can be in the form of
  1. Trace
    - Stream of recorded events
    - Size of trace is proportional to program execution time
    - More suitable to analyze parallel programs
      - \* Gives information on events such as message wait or synchronization
    - Tools such as TotalView and vTunes Analyzer
  2. Profile
    - Statistical summary of events
    - Size of summary is proportional to the code size
      - \* More practical than trace
    - More suitable for sequential programs
    - Tools such as `gprof`

### Profiling goals

- Investigate run-time behavior of code at different points
  - Check the time taken by different instructions from machine language to high-level functions
  - The time could be in actual time or the number of calls to the instruction

### Profiler Types

- Flat profiler
  - Compute the average call times, from the calls
  - Do not break down call times based on called function or context
- Call-graph profiles
  - Show the call times and frequencies of functions
  - Show call chains based on the called functions
  - Do not show context
  - Dynamic call graph
    - \* Record of an execution of the program, as output by profiler
    - \* Describes only one run of the program
  - Static call graph
    - \* Intended to profile every possible run of the program

- \* Computationally undecidable; so static call graph algorithms are just overapproximations

**gprof**

- Produces an execution profile of a program
  - Effect of called functions is incorporated in the profile of caller
  - Data is taken from a call graph profile file generated by programs that are compiled with the option `-pg` with `gcc` or `g++`
  - Default name for the profile data file is `gmon.out`
- Reads and correlates symbol table from the executable image (`a.out`) with the graph profile file