

## Stack

Create a directory `${USER}.4` in your home. Keep all programs and datafiles for this assignment in this directory. Do each of the assigned programs in a separate directory within this directory. After you are done with the assignment, remove the executables, and execute the following commands on admiral:

```
% cd
% ~sanjiv/bin/handin cs2250 4
```

1. Design and implement a program calculator using stack operations as per following specifications:

**Function.** This program will evaluate arithmetic expressions containing floating point numbers and the operators `+`, `-`, `*`, `/`, `%` (modulus), and `^` (exponent).

**Input.** The input is a series of arithmetic expressions entered interactively from the keyboard. The user is prompted to enter a fully and correctly parenthesized arithmetic expression made up of operators (the characters `'+'`, `'-'`, `'*'`, and `'/'`), parentheses, and floating point numbers. The end of the expression is marked by the expression terminator character, `'='`. There may be any number (including 0) of blanks between operators, parentheses, floating point numbers, and expression terminator. The outermost level of the expression does not need parentheses; that is,  $(3 * (5 + 1))$  could also be expressed as  $3 * (5 + 1)$ .

Floating point numbers must be expressed in decimal format: the whole part, followed by a decimal point (`'.'`), followed by the fractional part. The decimal point and fractional part are optional. Exponential notation (that is,  $3.2E3$ ) is not valid. The following are examples of floating point numbers processed by this program:

5.0, 15.123, 0.0, 250, 27

Examples of valid expressions (followed by the expression terminator, `'='`) are:

```
(25 + 30.2) =
100.0 - (5.3 * 12) =
(2.78 + ( 53.44 - 3.3 ) ) * 0.5 =
33 =
```

Examples of invalid expressions are:

<code>1 + 2 + 3 =</code>	(Requires parentheses)
<code>3.2E3 * 5.0 =</code>	(Exponential notation not permitted)
<code>(1 + 2) + ((3 + 4) =</code>	(Parentheses do not match)
<code>3.55 * 0.5</code>	(Missing expression terminator)

The user terminates the program by entering the character ' #' instead of an assignment statement.

**Output.** The user is prompted for each new expression to be evaluated with the following prompt:

Enter expression to evaluate or # to quit:

After the evaluation of each assignment statement, the results are printed to the screen:

Result = *value*

where *value* is a floating point number in decimal format, with a field width of 8 and a decimal field of 4.

**Processing requirements** are:

- (a) This program must be able to be compiled and run, with minimal changes, on a variety of computer systems.
- (b) This program must read floating point number inputs as characters and make the appropriate conversions. You can use the code given in the class to achieve the same.

**Assumptions** are:

- (a) The expressions will be fully and correctly parenthesized, as described in the Input section.
- (b) The expressions will be terminated by '='.
- (c) The operations in expression will be valid at run time. This means that we will not try to divide by 0.

Use top-down design to design and code the implementation. Use good documentation. Submit the design and manual documentation along with the code on hard copy.